

Dungeon World Syllabus

Maintained By **Yochai Gal**

Did I Miss Anything? Let Me Know on [G+](#), [MeWe](#), [Reddit](#) or [Discord](#)

Useful GM Resources

[GM Reference Sheet](#) - by [Aaron M. Sturgill](#)

[How To GM Dungeon World](#) by [Brian Holland](#)

[Single-sheet Dungeon World Primer](#) - basic GM & player moves by [Matt Horam](#)

[Dungeon World - Front, NPC & Steading Sheets](#) - tool for prepping Fronts by [Ciel Ferma](#)

[Dungeon World Travel Kit / GM Resource Binder](#) by [Brian Holland](#) (some overlap here)

[Dungeon World Wiki](#) - a community-sourced wiki chock-full of resources

[Die Heart Dungeon World Resources](#) - a far superior list of resources, by [Sophia Brandt](#)

[DriveThruRPG](#) - a great place to find Dungeon World playbooks, settings and hacks

[Dungeon World SRD](#) - the rulebook, in HTML

[Example Maps](#) of player-created index card maps from [Yochai Gal](#) using [this](#) method

[Hireling Creator and Guide](#) by [James Hawthorne](#)

[NPCs](#) - a list of evocative NPCs & knacks by [collusioncola](#)

[NPC Generator](#) by [/u/starmonkey](#)

[NPC Tables](#) by [Yochai Gal](#)

[Pocket GM Guide & Pocket Player Guide](#) by [/u/Quidoigo](#)

[Dungeon World Campaign Tracker](#) by [/u/Bridger15](#)

[Dungeon World Prep Template](#) by [Ben M.](#)

[PbtA For The Old School](#) by [Michael Prescott](#)

[Crossing the Line](#) by [John Harper](#)

Essential For the GM

[Dungeon World Guide version 1.2](#) - by [Eon Fontes-May](#) & [Sean M. Dunstan](#)

[My Framework for GMing Dungeon World](#) - by [Jeremy Strandberg](#)

[A 16 Hit Point Dragon](#) - a summary of how to run combat when playing DW by [stras](#)

See also: [this reddit thread](#), and [the Scariest Black Pudding](#) (by Jim Schmitz)

[Example GM Moves](#) by [Jeremy Strandberg](#)

[SUDDENLY OGRES What to do on Spout Lore and Discern Realities misses](#) - by [Vasiliy Shapovalov](#)

[In Defense of Discern Realities](#) by [Jeremy Strandberg](#)

[How to ask nicely in Dungeon World](#) - howto on social interactions, by [SevenSidedDie](#)

[Ask Questions, Gain +Improv](#) - musings on improv within DW by [Mike Weem](#)

[Advice on being a GM in Dungeon World](#) by [Jeremy Strandberg](#)

[Stealth in Dungeon World](#) by [Kasper Brohus Allersle](#)

[GM'ing Dungeon World: Inside My Head](#) by [Mike Schmitz](#)

[Running a Fantasy Walk-in Center](#) - (with custom moves!) by [st33d](#)

[A guide to Pacing in Fights](#) by [Tim Franzke](#)

[Running Dungeon World for New Adventurers](#) - a great GM & Player guide by [Philip Wessels](#)

[Tight Dungeon World One-Shots](#) - great walkthrough for new GMs by [John Aegard](#)

[Breakdown for One-shots](#) by [Yochai Gal](#)

[Dungeon World Session Prep](#) by [DeepSixDelver](#)

[The 7-3-1 Technique](#) by [Jason Cordova](#) (also a nice blank PDF [here](#))

[Review of Dungeon World \(video\)](#) by Dave Thaumavore

[All About Dungeon World \(one shots\)](#) by [Adam Koebel](#)

[How To Write Up Fronts](#) by [Jeremy Strandberg](#)

[Additional Syllabus Links](#) by [/u/Sully5443](#)

Starters & Questions

[Things to do in the first session](#) - class-specific questions & advice by [Tim Franzke](#)

[First Session Cheat Sheet Card](#) + [Index Card Version](#) - concise questions by [Tomer Gurantz](#)

[Inspiration for Opening Scenes & Questions to Ask \(PDF\)](#) by [Yochai Gal](#)

[The Inexhaustive List of Dungeon World Questions](#) by [Brennan O'Brien](#)

[Kickstart Questions for Dungeon World](#) by [Josh Ervin](#)

[Dungeon Starters](#) by [Mark Tygart](#) & [Dungeon Starters](#) by [Marshall Miller](#)

[Discern Realities](#) - an adventure starter by [Dirk Detweiler Leichty](#)

[Dungeon World Basic Adventure Worksheet](#) by [Dawit Thepchatree](#)

[Dungeon World Adventure Builder](#) - random adventure generator by [John Lewis](#), reposted by [David LaFreniere](#)

[Mini Fantasy Settings from the DW Discord](#) by [Thomas Schellenberg](#)

[Adventuresmith](#) - an Android app for randomly generating names, spells, monsters etc (with Perilous Wilds support)

[Dungeon Cards](#) by [/u/Elvenmaster](#)

[Collaborative Worldbuilding](#) by [Yochai Gal](#)

Playbooks & Items

[The Big List of Dungeon World Playbooks](#) & [Compendium Classes](#) by [Tam H.](#),

[Core Bonds](#) (collected by [Brian Holland](#)) & [Alternative Bonds](#) from [Truncheon World](#)

[Animal Companion FAQ](#) by [Tim Franzke](#)

[Druid Shapeshifting FAQ](#) by [Robert Finamore](#)

[DW Druid FAQ](#) by [Joel Bethel](#) (*archived*)

[Item Cards](#) by [captain-sandwich](#)

[Magic Items](#) by [AgnateHeartstone](#)

[Playbook Template](#) by [Robert Finamore](#)

[Fillable Playbooks](#) by [/u/asdad2w2wq2](#)

[Blank Playbooks \(with moves\)](#) in Google Sheet format by [/u/mroosa](#)
[Minimalist Playbook Template](#) by [Yochai Gal](#)
[Guide to Creating a Class](#) by [Michael Pelletier](#)
[Dungeon World Standard Magic Items](#) (also in [Pocketmod format](#)) by [Yochai Gal](#)
[Iggy's Compendium Classes](#) (great for converting 5e characters) by Iggy Dee
[30 Minor Magical Items, Ranger Edition](#) by [Jeremy Strandberg](#)
[Primer on Class Creation](#) by [Tim Franzke](#)

Minor Alternative Rulesets

[Dungeon World Flags](#) by [Lester Ward](#), in [PDF](#) form by [Scott Selvidge](#)
[Drives](#) instead of Alignments by [Jeremy Strandberg](#), in [table form](#) by [Jason Shea](#)
[Keys](#) (as seen in Lady Blackbird & TSOY) instead of Alignments/Drives by [Yochai Gal](#)
[Drowning & Falling](#) - rules for those most peskiest of moves, by [Jeremy Strandberg](#)
[Revised Debilities, Make Camp & Recover](#) by [Jeremy Strandberg](#)
[What's a Love Letter?](#) - what to do when players miss a session by [Joe Banner](#)
[Abilities Without Scores](#) - play with modifiers, not scores by [Yochai Gal](#)
[Alternate Location Rules](#) by [Yochai Gal](#)
[Single Damage Roll](#) - PCs roll once for attack & damage by [Yochai Gal](#)
[Threads in Dungeon World](#) - an alternative to Bonds and Alignment by [Cameron Burns](#)
[DW City Levelling](#) by [/u/ScreamofGod](#)
[Dungeon World with 4 Ability Scores](#) by Matthew Danyeur

Monster Resources

[Dungeon World Monsters A-Z \(PDF\)](#) by [Ray Otus](#)
[Manual of Monsters](#) by [Maezer](#)
[Monster Creation Cheat Sheet](#) by [Jeremy Strandberg](#)
[Dungeon World Monster Cards](#) by [captain-sandwich](#)
[Dungeon World Codex](#) - a collection of community-made monsters

Community

[Dungeon World Server on Discord](#)
[Dungeon World Subreddit](#)
[Dungeon World Tavern on Google+](#) (see [Archive](#) by [Jeremy Strandberg](#))
[The Gauntlet Forums](#)
[Dungeon World forums on Burning Wheel](#)
[Dungeon World Stack Exchange](#)

Suggested Supplements

[Perilous Wilds](#) - DW expansion with rules for travel, hirelings and much more!
[A Book of Beasts](#) - a monster manual with treasure drops (best in printed form)
[10+ Treasure Vault](#)- additional treasure and items; also teaches you how to create them
[Class Warfare](#) - a sprawling text on enhancing/creating custom classes for Dungeon World
[Playkit Plus](#) or [Dungeon World Playkit](#)- playbooks, GM Moves and more
[Minimalist Playbooks Plus](#) - minimalist playbooks with Drives, Backgrounds and Flags built-in
[Minimalist Alternate Playbooks Plus](#) - minimalist versions of the “alternative” playbooks
[Minimal Compendium Classes](#) - 24 compendium classes from various sources, minimized
[Minimal GM Companion](#) - common GM info consolidated into a simple booklet. PWYW
[Magpie Games](#) - creators of the Chaos World weird fantasy campaign setting
[Grim World](#) - a dark fantasy supplement with new settings, classes, races and monsters
[A Sundered World](#) - a fantastic, gonzo campaign setting for Dungeon World
[The Legacy Weapon](#) - supplement & playbook designed for one-on-one play
[Pack World](#) - a system neutral (but DW-influenced) mini-game/starter by [Ray Otus](#)
[Ancient Worlds: Atisi](#) by [Marcelo Paschoalin](#)
[Into The Briarwood](#) - an adventure for a single player by [Matt Horam](#)
[Order of the Last](#) by [Julio Matos](#)
[Saviors of Hogtown](#) - 3 part funnel by [moth-lands](#)
[The Wyrld of Stromgard](#) - a Norse themed supplement

Useful System Neutral Resources

[X-Card](#) - a system-neutral tool for safe gameplay by [John Stavropoulos](#)
[Play Unsafe](#) ([PDF Link](#)) - a short book of useful GM Improv tips by [Graham Walmsley](#)
[Roll For Your Party](#) - online dice roller that allows you to share what you roll by [Shane Liebling](#)

Hacks

[World of Dungeons](#) - what would DW have looked like in 1979? Created by [John Harper](#)
[Adventures on Dungeon Planet](#) - pulpy science fantasy hack by [Johnstone Metzger](#)
[Freebooters of The Frontier](#) - an OSR-style hack of DW by [Jason Lutes](#)
[Stonetop](#) - a hack of DW, built for campaigns based around a “hometown” by [Jeremy Strandberg](#)
[Fourth World](#) - a hack of DW for the Earthdawn setting by [Lester Ward](#)
[Worlds of Adventure](#) - a core hack of DW that can't be described in one line, by the [WoA Team](#)
[One Shot World](#) (or on [DTRPG](#)) - a hack of DW for one shots by [Yochai Gal](#)

[Homebrew World](#) - another hack of DW for one shots, with many unique rules by [Jeremy Strandberg](#)
[Dungeon World Convention Sheets](#) - slimmed down playbooks for conventions by [eIStiko](#)
[Absurd World](#) - a “hardcore” DW hack with Stress, Vices & Virtues and more by Jarrod Ingram
[Urban/Modern/Fantasy](#) a modern “hack” of DW by [Tam H](#)
[Unlimited Dungeons](#) - a hack of DW by [Peter Johansen](#)
[Nearly Unlimited Hack](#) - a cleaned-up version of Unlimited Dungeons by Henry Gaudet
[Dungeon World Advanced](#) - yet another attempt at DW 2e by [Daniel Ries](#)
[Dungeons RPG](#) - a simple hack of DW for younger audiences
[Dungeon Lyte](#) by [Joe Banner](#)
[Defying Danger](#) by [Jeremy Strandberg](#)
[WARG](#) - Wondrous Adventure Roleplaying Game is a mash-up of DW & the D20 System by [Zack Wolf](#)

Podcasts & Actual Plays

[Discern Realities: A Dungeon World Podcast](#) by [Jason Cordova](#) and [David LaFreniere](#)
[Play to Find Out](#) a podcast from the DW Discord by @Voidlight & [ArtProjects](#)
[An Evening with Dungeon World](#) an Actual Play by [Adam Koebel](#)
[Two Simple Psychs - a podcast on the Psychology of Gaming](#) by [Andrew Huffaker](#)
[Friends at the Table: Autumn in Hieron](#) by [Austin Walker](#)
[We Hunt The Keepers](#) by [Jason Cordova](#) and [Fraser Simons](#)
[Example Play By Post](#) by [pasanov](#)
[Spout Lore](#), a hilarious ongoing actual-play podcast

Zines, Blogs & Periodicals

[Plundergrounds](#) by [Ray Otus](#)
[Sword Breaker](#) by [Logan Howard](#)
[Session Zero](#) by [Brian Holland](#)
[MOTiVE](#) by Wayne Peacock
[Codex](#) (some DW content) by [The Gauntlet](#)
[Grim Portents](#) (defunct) by [Chris Sakkas](#)
[Dungeon World Newsletter](#) by [Vindexus](#)
Also see the [Dungeon World Zine Collective](#)

Blogs

[Spouting Lore](#) by [Jeremy Strandberg](#)
[Dungeon Rations](#) by [Greg Soper](#)
[Mhu Thulan](#) by [Rob Alexander](#) (occasional posts about DW)
[Partial Success](#) by Kasper Allerslev (no longer posting)
[Red Box Vancouver](#) (“Dungeon World” tag), by Johnstone Metzger